

**Dept. of Computer Science and Engineering, undergraduate**  
**National Sun Yat-sen University**  
**Data Structures - Final Exam., Jan. 11, 2010**

1. (a) What is an *almost complete binary tree*? (5%)  
(b) How can an almost complete binary tree be implemented by a one-dimensional array?  
Hints: Point out the relationship between fathers and sons. (5%)
2. (a) What is the meaning of *stable sorting*? (4%)  
(b) Please give the stability of each of the following sorting algorithms: bubble sort, insertion sort, Shell sort, quicksort, radix sort. (10%)
3. The *odd-even transposition sort* proceeds as follows. Pass through the file several times. On the first pass, compare  $x[i]$  with  $x[i + 1]$  for all odd  $i$ . On the second pass, compare  $x[i]$  with  $x[i + 1]$  for all even  $i$ . Each time that  $x[i] > x[i + 1]$ , interchange the two. Continue alternating in this fashion until the file is sorted. Use the following elements to explain how this algorithm works: 25, 48, 37, 12, 57, 86, 33, 92. (10%)
4. (a) In a *B-tree* of order  $n$ , how many elements are there in each node? (5%)  
(b) What is the difference between a *B-tree* and a *B<sup>+</sup>-tree*? (5%)
5. Assume we use the *buddy system* to manage memory. In the buddy system, a block of memory size  $2^i$  is called an *i-block*, and the *i-list* consists of starting addresses of free *i-blocks*. Suppose that the total memory size in our computer system is 1024 bytes, whose starting address is 0.
  - (a) If a 6-block starts at address  $p$ , what is the starting address of its buddy? (5%)
  - (b) Suppose 9-list={0}, 8-list={512} and 7-list={768}. Which block has been allocated? Please give its size and its starting address. (5%)
  - (c) Under the allocation situation of the above problem, if we request two more blocks, with sizes 300 and 50, what is the content of each *i-list*,  $5 \leq i \leq 9$ ? (5%)
  - (d) Suppose initially 9-list={0}, and 7-list={512}. And the following blocks are allocated:  $B_1$  starts at 896 with size 128,  $B_2$  starts at 832 with size 64,  $B_3$  starts at 768 with size 64,  $B_4$  starts at 704 with size 64,  $B_5$  starts at 640 with size 64. Now,  $B_3$  and  $B_4$  are freed. What is the content of each *i-list*,  $6 \leq i \leq 8$ ? After that, if  $B_5$  is further freed, what is the content of each *i-list*,  $6 \leq i \leq 8$ ? (5%)
6. A set of numbers are stored in a binary tree, but they are not ordered. For a given input element  $x$ , we can find a nearest number by comparing  $x$  with each number in the tree. That is, if  $y$  is

the answer, then  $|x - y|$  is the minimum. Write a *recursive* C function to do this work. (12%)

```
struct nodetype {
    int info;
    struct nodetype *left;
    struct nodetype *right;
}
int near(int x, struct nodetype *tree)
```

7. Write a *recursive* C function to perform the *merge sort*. To implement your merge sort, you can call the following *2-way merge* function as a basic function, which merges two sorted arrays into a single one. In other words, you need not write the 2-way merge function. (12%)

```
void twoway(int a[ ], int b[ ], int c[ ], int sizea, int sizeb)
/* a[ ] and b[ ] are input sorted arrays */
/* c[ ] is the output array after a[ ] and b[ ] are merged */
/* sizea and sizeb are the lengths of a[ ] and b[ ], respectively */
```

8. Write a C function for a binary search tree to insert a new key which is known not to exist in the tree. (12%)

```
struct nodetype {
    int key;
    struct nodetype *left;
    struct nodetype *right;
}
struct nodetype *insert(struct nodetype *tree, int k)
/* *tree: root, k: new key
return: the root of the tree */
```